

```

=====
c   Demonstrates use of real*8 random number generator
c   'rand' available on SGI machines. Takes single
c   integer argument 'nrand', generates 'nrand' random
c   numbers uniformly distributed on [0..1] and writes
c   them, one per line, to standard output. Writes
c   average of all numbers generated (which should approach
c   0.5 asymptotically) to standard error.
=====

```

```

program          trand

implicit         none

integer          iargc,          i4arg
real*8           rand

real*8           ranval,         sum
integer          i,              nrand

```

```

if( iargc() .ne. 1 ) go to 900
nrand = i4arg(1,-1)
if( nrand .le. 0 ) go to 900

```

```

sum = 0.0d0
do i = 1 , nrand

```

```

-----
c   Generate a random number
-----

```

```

    ranval = rand()
    sum = sum + ranval
    write(*,*) ranval
end do

```

```
write(0,*)
write(0,*) 'Average: ', sum / nrand

stop

900 continue
    write(0,*) 'usage: trand <n>'
stop
end
```

```

% f77 -g -n32 -L/usr/localn32/lib -n32 trand.o -lp329f -o trand
#####
#      Output from 'trand' including example of simple
#      'foreach' loop in the C-shell
#####
% trand
usage: trand <n>
% trand 10
  0.5138549804687500
  0.1757202148437500
  0.3086242675781250
  0.5345153808593750
  0.9476013183593750
  0.1717224121093750
  0.7022094726562500
  0.2264099121093750
  0.4947509765625000
  0.1246948242187500

Average:   0.4200103759765625

% foreach n (10 100 1000 10000 100000)
? trand $n > /dev/null
? end

Average:   0.4200103759765625

Average:   0.5154736328125000

Average:   0.5092929992675781

Average:   0.5025000335693359

Average:   0.5015412191772461

```

```
c=====
c   Demonstration main program and subroutine to
c   illustrate use of SAVE and DATA statements.
c=====
      program          tsavedata

      implicit        none

      integer         i

      do i = 1 , 10
         call sub1()
      end do

      stop

      end
```

```

c-----
c   Subprogram 'sub1': writes a message to standard
c   error the FIRST time it is called, and writes
c   the number of times it has been called so far to
c   standard output EVERY time it is called.
c-----

subroutine sub1()
  implicit      none
  logical      first
  integer      ncall

c-----
c   Strict f77 statement ordering demands that
c   ANY DATA statements appear after ALL variable
c   declarations. Note the use of '/' to delimit the
c   initialization value.
c-----

  data          first / .true. /

c-----
c   This 'save' statement guarantees that ALL local
c   storage is preserved between calls.
c-----

  save

  if( first ) then
    ncall = 1
    write(0,*) 'First call to sub1'
    first = .false.
  end if
  write(*,*) 'sub1: Call ', ncall
  ncall = ncall + 1

  return
end

```

```
#####  
#      Output from 'tsavedata'  
#####  
% tsavedata  
First call to sub1  
sub1: Call          1  
sub1: Call          2  
sub1: Call          3  
sub1: Call          4  
sub1: Call          5  
sub1: Call          6  
sub1: Call          7  
sub1: Call          8  
sub1: Call          9  
sub1: Call         10
```

```
c=====
c   Demonstration main program, subroutines and functions
c   to illustrate argument passing (call by address) in
c   Fortran.
c=====
```

```
      program          tsub

      real*8           r8side

      integer          n
      parameter        ( n = 6 )
      real*8            v1(n),          v2(n),          v3(n)
      real*8            a,              b,              c

      a = -1.0d0
      b =  1.0d0
      write(*,*) 'Pre r8swap: a = ', a, ' b = ', b
      call r8swap(a,b)
      write(*,*) 'Post r8swap: a = ', a, ' b = ', b
      call prompt('Through r8swap')

      a = 10.0d0
      b = r8side(a)
      write(*,*) 'Post r8side: a = ', a, ' b = ', b
      call prompt('Through r8side')
```

```
c-----
c   Load 'v1' with 0.0d0
c-----

      call dvloadsc(v1,n,0.0d0)
      call dvstderr('v1 loaded with 0.0',v1,n)
      call prompt('Through dvloadsc')
```

```

c-----
c   'v1' and 'v1(1)' have the SAME ADDRESS and thus
c   this call to 'dvloadsc' has precisely the same effect
c   as the previous one.
c-----

    call dvloadsc(v1(1),n,0.0d0)
    call dvstderr('v1 loaded with 0.0',v1,n)
    call prompt('Through dvloadsc (second time)')

c-----
c   Load v(2:n-1) with 1.0d0, values 'v(1)' and 'v(n)'
c   are unchanged
c-----

    call dvloadsc(v1(2),n-2,1.0d0)
    call dvstderr('v1 loaded with 0.0 and 1.0',v1,n)
    call prompt('Through dvloadsc (third time)')

c-----
c   It is actually a violation of strict F77 to pass
c   the same address more than once to a subroutine
c   or argument, but in many cases, such as this one
c   it is perfectly safe. This sequence uses the
c   routine 'dvaddsc' to increment each value of 'v1'
c   by 2.0d0.
c-----

    call dvaddsc(v1,v1,n,2.0d0)
    call dvstderr('v1 incremented by 2.0',v1,n)
    call prompt('Through dvaddsc')

    call prompt('Through tsub')

    stop
    end

```



```

=====
c   This routine swaps its two real*8 arguments
=====
      subroutine r8swap(val1,val2)
         implicit      none
         real*8        val1,      val2
         real*8        temp

         temp = val1
         val1 = val2
         val2 = temp
         return
      end
=====
c   Real*8 function 'r8side' which has the 'side effect'
c   of overwriting its argument with 0.0d0.  As a general
c   matter of style, Fortran FUNCTION subprograms should
c   act like real functions (i.e. NO side-effects) where
c   possible.
c
c   Also note that the name of a Fortran
c   function is treated as a local variable in the
c   subprogram source code and MUST be assigned a value
c   before any 'return' statements are encountered.
=====
      real*8 function r8side(x)
         implicit      none
         real*8        x

         r8side = x * x * x
         x = 0.0d0

         return
      end

```

```
=====
c      Loads output real*8 vector 'v' with input scalar
c      value 'sc'.
=====
```

```
subroutine dvloadsc(v,n,sc)
  implicit      none
  integer      n
  real*8       v(n)
  real*8       sc

  integer      i

  do i = 1 , n
    v(i) = sc
  end do
  return
end
```

```
=====
c      Adds real*8 scalar to input real*8 vector 'v1',
c      and returns results in output real*8 vector 'v2'
=====
```

```
subroutine dvaddsc(v1,v2,n,sc)
  implicit      none
  integer      n
  real*8       v1(n),      v2(n)
  real*8       sc
  integer      i

  do i = 1 , n
    v2(i) = v1(i) + sc
  end do
  return
end
```

```
c=====
c   Dumps 'string' and the real*8 vector 'v' to stderr.
c=====
```

```
subroutine dvstderr(string,v,n)
  implicit      none
  character*(*) string
  integer       n
  real*8        v(n)
  integer       i
  write(0,*) string
  do i = 1 , n
    write(0,*) v(i)
  end do
  return
end
```

```
c=====
c   Prints a message on stdout and then waits for input
c   from stdin.
c=====
```

```
subroutine prompt(pstring)
  implicit      none
  character*(*) pstring
  integer       rc
  character*1   resp

  write(*,*) pstring
  write(*,*) 'Enter anything & <CR> to continue'
  read(*,*,iostat=rc,end=900) resp
  return
```

```
900  continue
      stop
end
```

```

#####
#      Output from 'tsub'
#####
% tsub
Pre r8swap: a =  -1.0000000000000000      b =   1.0000000000000000
Post r8swap: a =   1.0000000000000000      b =  -1.0000000000000000
Through r8swap
Enter anything & <CR> to continue
a

Post r8side: a =   0.0000000000000000E+00  b =   1000.0000000000000000
Through r8side
Enter anything & <CR> to continue
a

v1 loaded with 0.0
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
Through dvloadsc
Enter anything & <CR> to continue
a

v1 loaded with 0.0
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
  0.0000000000000000E+00
Through dvloadsc (second time)

```

Enter anything & <CR> to continue

a

v1 loaded with 0.0 and 1.0

0.0000000000000000E+00

1.0000000000000000

1.0000000000000000

1.0000000000000000

1.0000000000000000

0.0000000000000000E+00

Through dvloadsc (third time)

Enter anything & <CR> to continue

a

v1 incremented by 2.0

2.0000000000000000

3.0000000000000000

3.0000000000000000

3.0000000000000000

3.0000000000000000

2.0000000000000000

Through dvaddsc

Enter anything & <CR> to continue

a

Through tsub

Enter anything & <CR> to continue

a

```
c=====
c   Demonstration main program and subprograms
c   illustrating the 'EXTERNAL' statement and how
c   subprograms may be passed as ARGUMENTS to other
c   subprograms. This technique is often used to
c   pass "user-defined" functions to routines which
c   can do generic things with such functions (such
c   as integrating or differentiating them, for example).
c=====
```

```
   program          texternal
```

```
c-----
c   The 'external' statement tells the compiler that the
c   specified names are names of externally-defined
c   subprograms (i.e. subroutines or functions)
c-----
```

```
   real*8          r8fcn
   external        r8fcn,          r8sub2
```

```
c-----
c   Call 'r8fcncaller' which then invokes 'r8fcn'
c-----
   call r8fcncaller(r8fcn)
```

```
c-----
c   Call 'r8subcaller' which then invokes 'r8sub2'
c-----
   call subcaller(r8sub2)
```

```
   stop
   end
```

```
=====
c      Input 'fcn' is the name of an externally defined
c      real*8 function.  This routine invokes that function
c      with argument 10.0d0 and writes the result on
c      standard error
=====
```

```
subroutine r8fcncaller(fcn)
  implicit      none

  real*8       fcn
  external     fcn

  real*8       fcncval

  fcncval = fcn(10.0d0)

  write(0,*) 'r8caller: ', fcncval

  return
end
```

```
=====
c      Input 'sub' is the name of an externally defined
c      subroutine.  This routine invokes that subroutine
c      with arguments 10.0d0 and 20.0d0.
=====
```

```
subroutine subcaller(sub)
  implicit      none

  external     sub

  call sub(10.0d0,20.0d0)

  return
end
```

```

=====
c      Demonstration real*8 function
=====
      real*8 function r8fcn(x)
         implicit      none

         real*8        x

         r8fcn = x**2

         return
      end

```

```

=====
c      Demonstration subroutine
=====
      subroutine r8sub2(x,y)
         implicit      none

         real*8        x,          y

         write(0,*) 'r8sub: x = ', x, ' y = ', y

         return
      end

```

```

#####
#      Output from 'texternal'
#####
% texternal
r8caller:      100.00000000000000
r8sub: x =     10.000000000000000      y =     20.000000000000000

```



```

=====
c   Demonstration main program and subroutine
c   to illustrate use of COMMON blocks for creating
c   'global' storage. Common blocks should always
c   be labelled (named) and should be used sparingly.
=====

```

```

      program          tcommon

      implicit        none

```

```

-----
c   Declare variables to be placed in common block
-----

```

```

      character*16    string
      real*8         v(3),
&                   x,           y,           z
      integer        i

```

```

-----
c   Variables are stored in a common block in the
c   order in which they are specified in the 'common'
c   statement. ALWAYS order variables from longest to
c   shortest to avoid "alignment problems". Don't
c   try to put a variable in more than one common block
c   and note that entire arrays (such as 'v') are placed
c   in the common block by simply specifying the name
c   of the array. Finally, note that variables in a
c   common block CAN NOT be initialized with a 'data'
c   statement.
-----

```

```

      common / coma /
&          string,
&          v,
&          x,           y,           z,
&          i

```

```
string = 'foo'  
v(1) = 1.0d0  
v(2) = 2.0d0  
v(3) = 3.0d0  
x = 10.0d0  
y = 20.0d0  
z = 30.0d0  
i = 314
```

```
call subcom()
```

```
stop  
end
```

```
=====  
c   This subroutine dumps information passed to it in  
c   a common block.  
=====  
c  
c   subroutine  subcom()  
c-----  
c   Overall layout of common block should be identical  
c   in all program units which use the common block.  
c-----  
c  
c   character*16    string  
c   real*8         v(3),  
&                x,           y,           z  
c   integer        i  
  
c   common  / coma /  
&          string,  
&          v,  
&          x,           y,           z,  
&          i
```

```
write(0,*) 'In subcom:'  
write(0,*) 'string = ', string  
write(0,*) 'v = ', v  
write(0,*) 'x = ', x, ' y = ', y, ' z = ', z  
write(0,*) 'i = ', i
```

```
return
```

```
end
```

c-----
c Defining the variables stored in a common block
c (along with the common block itself) in a separate
c 'include file' minimizes the potential for the many
c obscure and difficult to debug problems which can
c arise from the use of common blocks.
c-----

```
character*16     string  
real*8           v(3),  
&                x,                y,                z  
integer          i  
  
common     / coma /  
&                string,  
&                v,  
&                x,                y,                z,  
&                i
```

```

=====
c      Demonstration main program, subroutines and functions
c      to illustrate RECOMMENDED use of common blocks
c      using 'include' statement.  Safe Fortran 77
c      extension.
=====
      program          tcommon1

      implicit        none

c-----
c      By convention, I use the extension '.inc' for
c      Fortran source files which are to be included.
c-----
      include          'coma.inc'

      string = 'foo'
      v(1) = 1.0d0
      v(2) = 2.0d0
      v(3) = 3.0d0
      x = 10.0d0
      y = 20.0d0
      z = 30.0d0
      i = 314

      call subcom()

      stop
      end

```

```
c=====
c   This subroutine dumps information passed to it in
c   a common block.
c=====
```

```
subroutine subcom()
```

```
include      'coma.inc'
```

```
write(0,*) 'In subcom:'
```

```
write(0,*) 'string = ', string
```

```
write(0,*) 'v = ', v
```

```
write(0,*) 'x = ', x, ' y = ', y, ' z = ', z
```

```
write(0,*) 'i = ', i
```

```
return
```

```
end
```

```
#####
#   Output from 'tcommon'
```

```
#####
% tcommon
```

```
In subcom:
```

```
string = foo
```

```
v =    1.0000000000000000    2.0000000000000000    3.0000000000000000
```

```
x =    10.0000000000000000    y =    20.0000000000000000    z =
```

```
    30.0000000000000000
```

```
i =          314
```

.IGNORE:

F77 = f77

F77FLAGS = -g -n32

F77CFLAGS = -c

F77LFLAGS = -L/usr/localn32/lib -n32

F77_COMPILE = \$(F77) \$(F77FLAGS) \$(F77CFLAGS)

F77_LOAD = \$(F77) \$(F77FLAGS) \$(F77LFLAGS)

.f.o:

\$(F77_COMPILE) \$*.f

EXECUTABLES = trand tsavedata tsub texternal tcommon tcommon1

all: \$(EXECUTABLES)

trand: trand.o

\$(F77_LOAD) trand.o -lp329f -o trand

tsavedata: tsavedata.o

\$(F77_LOAD) tsavedata.o -o tsavedata

tsub: tsub.o

\$(F77_LOAD) tsub.o -o tsub

texternal: texternal.o

\$(F77_LOAD) texternal.o -o texternal

tcommon: tcommon.o

\$(F77_LOAD) tcommon.o -o tcommon

tcommon1.o: tcommon1.f coma.inc

tcommon1: tcommon1.o

\$(F77_LOAD) tcommon1.o -o tcommon1

clean:

rm *.o

rm \$(EXECUTABLES)

```
% make
f77 -g -n32 -c trand.f
f77 -g -n32 -L/usr/localn32/lib -n32 trand.o -lp329f -o trand
f77 -g -n32 -c tsavedata.f
f77 -g -n32 -L/usr/localn32/lib -n32 tsavedata.o -o tsavedata
f77 -g -n32 -c tsub.f
f77 -g -n32 -L/usr/localn32/lib -n32 tsub.o -o tsub
f77 -g -n32 -c texternal.f
f77 -g -n32 -L/usr/localn32/lib -n32 texternal.o -o texternal
f77 -g -n32 -c tcommon.f
f77 -g -n32 -L/usr/localn32/lib -n32 tcommon.o -o tcommon
f77 -g -n32 -c tcommon1.f
f77 -g -n32 -L/usr/localn32/lib -n32 tcommon1.o -o tcommon1
```