

Source file: trand.f

```

c=====
c Demonstrates use of real*8 random number generator
c 'rand' available on SGI machines. Takes single
c integer argument 'nrand', generates 'nrand' random
c numbers uniformly distributed on [0..1] and writes
c them, one per line, to standard output. Writes
c average of all numbers generated (which should approach
c 0.5 asymptotically) to standard error.
c=====
program          trand

implicit        none

integer         iargc,      i4arg
real*8         rand

real*8         ranval,      sum
integer        i,          nrand

if( iargc() .ne. 1 ) go to 900
nrand = i4arg(1,-1)
if( nrand .le. 0 ) go to 900

sum = 0.0d0
do i = 1 , nrand
c-----
c          Generate a random number
c-----
      ranval = rand()
      sum = sum + ranval
      write(*,*) ranval
end do

write(0,*)
write(0,*) 'Average: ', sum / nrand

stop

900 continue
      write(0,*) 'usage: trand <n>'
stop
end

```

Source file: trand\_output

```

#####
# Building 'trand'
#####
% f77 -g -n32 -L/usr/localn32/lib -n32 trand.o -lp329f -o trand
#####
# Output from 'trand' including example of simple
# 'foreach' loop in the C-shell
#####
% trand
usage: trand <n>

% trand 10
0.5138549804687500
0.1757202148437500
0.3086242675781250
0.5345153808593750
0.9476013183593750
0.1717224121093750
0.7022094726562500
0.2264099121093750
0.4947509765625000
0.1246948242187500

Average: 0.4200103759765625

% foreach n (10 100 1000 10000 100000)
? trand $n > /dev/null
? end

Average: 0.4200103759765625

Average: 0.5154736328125000

Average: 0.5092929992675781

Average: 0.5025000335693359

Average: 0.5015412191772461

```

Source file: tsavedata.f

```
c=====
c  Demonstration main program and subroutine to
c  illustrate use of SAVE and DATA statements.
c=====
program      tsavedata

  implicit   none

  integer    i

  do i = 1 , 10
    call sub1()
  end do

  stop

end
```

```
c=====
c  Subprogram 'sub1': writes a message to standard
c  error the FIRST time it is called, and writes
c  the number of times it has been called so far to
c  standard output EVERY time it is called.
c=====
subroutine sub1()

  implicit   none

  logical    first
  integer    ncall

c-----
c  Strict f77 statement ordering demands that
c  ANY DATA statements appear after ALL variable
c  declarations.  Note the use of '/' to delimit the
c  initialization value.
c-----
  data      first / .true. /

c-----
c  This 'save' statement guarantees that ALL local
c  storage is preserved between calls.
c-----
  save

  if( first ) then
    ncall = 1
    write(0,*) 'First call to sub1'
    first = .false.
  end if

  write(*,*) 'sub1: Call ', ncall
  ncall = ncall + 1

  return

end
```

Source file: tsavedata\_output

```
#####
#  Output from 'tsavedata'
#####
% tsavedata
First call to sub1
sub1: Call      1
sub1: Call      2
sub1: Call      3
sub1: Call      4
sub1: Call      5
sub1: Call      6
sub1: Call      7
sub1: Call      8
sub1: Call      9
sub1: Call     10
```

Source file: tsub.f

```
c=====
c Demonstration main program, subroutines and functions
c to illustrate argument passing (call by address) in
c Fortran.
c=====
program tsub
  real*8 r8side

  integer n
  parameter ( n = 6 )
  real*8 v1(n), v2(n), v3(n)
  real*8 a, b, c

  a = -1.0d0
  b = 1.0d0
  write(*,*) 'Pre r8swap: a = ', a, ' b = ', b
  call r8swap(a,b)
  write(*,*) 'Post r8swap: a = ', a, ' b = ', b
  call prompt('Through r8swap')

  a = 10.0d0
  b = r8side(a)
  write(*,*) 'Post r8side: a = ', a, ' b = ', b
  call prompt('Through r8side')

c-----
c Load 'v1' with 0.0d0
c-----
  call dloadsc(v1,n,0.0d0)
  call dvstderr('v1 loaded with 0.0',v1,n)
  call prompt('Through dloadsc')

c-----
c 'v1' and 'v1(1)' have the SAME ADDRESS and thus
c this call to 'dloadsc' has precisely the same effect
c as the previous one.
c-----
  call dloadsc(v1(1),n,0.0d0)
  call dvstderr('v1 loaded with 0.0',v1,n)
  call prompt('Through dloadsc (second time)')

c-----
c Load v(2:n-1) with 1.0d0, values 'v(1)' and 'v(n)'
c are unchanged
c-----
  call dloadsc(v1(2),n-2,1.0d0)
  call dvstderr('v1 loaded with 0.0 and 1.0',v1,n)
  call prompt('Through dloadsc (third time)')

c-----
c It is actually a violation of strict F77 to pass
c the same address more than once to a subroutine
c or argument, but in many cases, such as this one
c it is perfectly safe. This sequence uses the
c routine 'dvaddsc' to increment each value of 'v1'
c by 2.0d0.
c-----
  call dvaddsc(v1,v1,n,2.0d0)
  call dvstderr('v1 incremented by 2.0',v1,n)
  call prompt('Through dvaddsc')

  call prompt('Through tsub')

  stop
  end

c=====
c This routine swaps its two real*8 arguments
c=====
subroutine r8swap(val1,val2)

  implicit none

  real*8 val1, val2
  real*8 temp

  temp = val1
  val1 = val2

  val2 = temp

  return

end

c=====
c Real*8 function 'r8side' which has the 'side effect'
c of overwriting its argument with 0.0d0. As a general
c matter of style, Fortran FUNCTION subprograms should
c act like real functions (i.e. NO side-effects) where
c possible.
c
c Also note that the name of a Fortran
c function is treated as a local variable in the
c subprogram source code and MUST be assigned a value
c before any 'return' statements are encountered.
c=====
real*8 function r8side(x)

  implicit none

  real*8 x

  r8side = x * x * x
  x = 0.0d0

  return

end

c=====
c Loads output real*8 vector 'v' with input scalar
c value 'sc'.
c=====
subroutine dloadsc(v,n,sc)

  implicit none

  integer n
  real*8 v(n)
  real*8 sc

  integer i

  do i = 1, n
    v(i) = sc
  end do

  return

end

c=====
c Adds real*8 scalar to input real*8 vector 'v1',
c and returns results in output real*8 vector 'v2'
c=====
subroutine dvaddsc(v1,v2,n,sc)

  implicit none

  integer n
  real*8 v1(n), v2(n)
  real*8 sc

  integer i

  do i = 1, n
    v2(i) = v1(i) + sc
  end do

  return

end

c=====
c Dumps 'string' and the real*8 vector 'v' to stderr.
c=====
subroutine dvstderr(string,v,n)

  implicit none
```

```

character*(*) string
integer          n
real*8          v(n)

integer          i

write(0,*) string
do i = 1 , n
  write(0,*) v(i)
end do

return

end

c=====
c Prints a message on stdout and then waits for input
c from stdin.
c=====
subroutine prompt(pstring)

  implicit      none

  character*(*) pstring
  integer       rc
  character*1   resp

  write(*,*) pstring
  write(*,*) 'Enter anything & <CR> to continue'
  read(*,*,iostat=rc,end=900) resp
  return

900 continue
stop
end

```

Source file: tsub\_output

```

#####
# Output from 'tsub'
#####
% tsub
Pre r8swap: a = -1.0000000000000000 b = 1.0000000000000000
Post r8swap: a = 1.0000000000000000 b = -1.0000000000000000
Through r8swap
Enter anything & <CR> to continue
a

Post r8side: a = 0.0000000000000000E+00 b = 1000.0000000000000000
Through r8side
Enter anything & <CR> to continue
a

v1 loaded with 0.0
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
Through dloadsc
Enter anything & <CR> to continue
a

v1 loaded with 0.0
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
0.0000000000000000E+00
Through dloadsc (second time)
Enter anything & <CR> to continue
a

v1 loaded with 0.0 and 1.0
0.0000000000000000E+00
1.0000000000000000
1.0000000000000000
1.0000000000000000
1.0000000000000000
0.0000000000000000E+00
Through dloadsc (third time)
Enter anything & <CR> to continue
a

v1 incremented by 2.0
2.0000000000000000
3.0000000000000000
3.0000000000000000
3.0000000000000000
3.0000000000000000
2.0000000000000000
Through dvaddsc
Enter anything & <CR> to continue
a

Through tsub
Enter anything & <CR> to continue
a

```

Source file: texternal.f

```

c=====
c Demonstration main program and subprograms
c illustrating the 'EXTERNAL' statement and how
c subprograms may be passed as ARGUMENTS to other
c subprograms. This technique is often used to
c pass "user-defined" functions to routines which
c can do generic things with such functions (such
c as integrating or differentiating them, for example).
c=====
program          texternal

c-----
c The 'external' statement tells the compiler that the
c specified names are names of externally-defined
c subprograms (i.e. subroutines or functions)
c-----
      real*8      r8fcn
      external   r8fcn,      r8sub2

c-----
c Call 'r8fcncaller' which then invokes 'r8fcn'
c-----
      call r8fcncaller(r8fcn)

c-----
c Call 'r8subcaller' which then invokes 'r8sub2'
c-----
      call subcaller(r8sub2)

      stop
      end

c=====
c Input 'fcn' is the name of an externally defined
c real*8 function. This routine invokes that function
c with argument 10.0d0 and writes the result on
c standard error
c=====
      subroutine r8fcncaller(fcn)

         implicit      none

         real*8      fcn
         external   fcn

         real*8      fcnval

         fcnval = fcn(10.0d0)

         write(0,*) 'r8caller: ', fcnval

         return

      end

c-----
c Input 'sub' is the name of an externally defined
c subroutine. This routine invokes that subroutine
c with arguments 10.0d0 and 20.0d0.
c=====
      subroutine subcaller(sub)

         implicit      none

         external   sub

         call sub(10.0d0,20.0d0)

         return

      end

c-----
c Demonstration real*8 function
c-----
      real*8 function r8fcn(x)

         implicit      none

         real*8      x

```

```

      r8fcn = x**2

      return

end

c=====
c Demonstration subroutine
c=====
      subroutine r8sub2(x,y)

         implicit      none

         real*8      x,      y

         write(0,*) 'r8sub: x = ', x, ' y = ', y

         return

      end

```

Source file: texternal\_output

```

#####
# Output from 'texternal'
#####
% texternal
r8caller: 100.00000000000000
r8sub: x = 10.000000000000000 y = 20.000000000000000

```

**Source file: tcommon.f**

```

c=====
c  Demonstration main program and subroutine
c  to illustrate use of COMMON blocks for creating
c  'global' storage.  Common blocks should always
c  be labelled (named) and should be used sparingly.
c=====
      program          tcommon

      implicit        none

c-----
c  Declare variables to be placed in common block
c-----
      character*16    string
      real*8          v(3),
&                    x,          y,          z
      integer         i

c-----
c  Variables are stored in a common block in the
c  order in which they are specified in the 'common'
c  statement.  ALWAYS order variables from longest to
c  shortest to avoid "alignment problems".  Don't
c  try to put a variable in more than one common block
c  and note that entire arrays (such as 'v') are placed
c  in the common block by simply specifying the name of
c  the array.  Finally, note that variables in a
c  common block CAN NOT be initialized with a 'data'
c  statement.
c-----
      common / coma /
&            string,
&            v,
&            x,          y,          z,
&            i

      string = 'foo'
      v(1) = 1.0d0
      v(2) = 2.0d0
      v(3) = 3.0d0
      x = 10.0d0
      y = 20.0d0
      z = 30.0d0
      i = 314

      call subcom()

      stop
      end

c=====
c  This subroutine dumps information passed to it in
c  a common block.
c=====
      subroutine subcom()

c-----
c  Overall layout of common block should be identical
c  in all program units which use the common block.
c-----
      character*16    string
      real*8          v(3),
&                    x,          y,          z
      integer         i

      common / coma /
&            string,
&            v,
&            x,          y,          z,
&            i

      write(0,*) 'In subcom:'
      write(0,*) 'string = ', string
      write(0,*) 'v = ', v
      write(0,*) 'x = ', x, ' y = ', y, ' z = ', z
      write(0,*) 'i = ', i

      return

      end

```

**Source file: coma.inc**

```

c-----
c  Defining the variables stored in a common block
c  (along with the common block itself) in a separate
c  'include file' minimizes the potential for the many
c  obscure and difficult to debug problems which can
c  arise from the use of common blocks.
c-----
      character*16    string
      real*8          v(3),
&                    x,          y,          z
      integer         i

      common / coma /
&            string,
&            v,
&            x,          y,          z,
&            i

```

**Source file: tcommon1.f**

```

c=====
c  Demonstration main program, subroutines and functions
c  to illustrate RECOMMENDED use of common blocks
c  using 'include' statement.  Safe Fortran 77
c  extension.
c=====
      program          tcommon1

      implicit        none

c-----
c  By convention, I use the extension '.inc' for
c  Fortran source files which are to be included.
c-----
      include          'coma.inc'

      string = 'foo'
      v(1) = 1.0d0
      v(2) = 2.0d0
      v(3) = 3.0d0
      x = 10.0d0
      y = 20.0d0
      z = 30.0d0
      i = 314

      call subcom()

      stop
      end

c=====
c  This subroutine dumps information passed to it in
c  a common block.
c=====
      subroutine subcom()

      include          'coma.inc'

      write(0,*) 'In subcom:'
      write(0,*) 'string = ', string
      write(0,*) 'v = ', v
      write(0,*) 'x = ', x, ' y = ', y, ' z = ', z
      write(0,*) 'i = ', i

      return

      end

```

**Source file: tcommon\_output**

```

#####
#  Output from 'tcommon'
#####
% tcommon
In subcom:
string = foo

```

```

v = 1.0000000000000000 2.0000000000000000 3.0000000000000000
x = 10.000000000000000 y = 20.000000000000000 z =
30.000000000000000
i = 314

```

Source file: Makefile

```

.IGNORE:

F77      = f77
F77FLAGS = -g -n32
F77CFLAGS = -c
F77LFLAGS = -L/usr/localn32/lib -n32

F77_COMPILE = $(F77) $(F77FLAGS) $(F77CFLAGS)
F77_LOAD     = $(F77) $(F77FLAGS) $(F77LFLAGS)

.f.o:
$(F77_COMPILE) *.f

EXECUTABLES = trand tsavedata tsub textual tcommon tcommon1

all: $(EXECUTABLES)

trand: trand.o
$(F77_LOAD) trand.o -lp329f -o trand

tsavedata: tsavedata.o
$(F77_LOAD) tsavedata.o -o tsavedata

tsub: tsub.o
$(F77_LOAD) tsub.o -o tsub

textual: textual.o
$(F77_LOAD) textual.o -o textual

tcommon: tcommon.o
$(F77_LOAD) tcommon.o -o tcommon

tcommon1.o: tcommon1.f coma.inc

tcommon1: tcommon1.o
$(F77_LOAD) tcommon1.o -o tcommon1

clean:
rm *.o
rm $(EXECUTABLES)

```

Source file: make\_output

```

% make
f77 -g -n32 -c trand.f
f77 -g -n32 -L/usr/localn32/lib -n32 trand.o -lp329f -o trand
f77 -g -n32 -c tsavedata.f
f77 -g -n32 -L/usr/localn32/lib -n32 tsavedata.o -o tsavedata
f77 -g -n32 -c tsub.f
f77 -g -n32 -L/usr/localn32/lib -n32 tsub.o -o tsub
f77 -g -n32 -c textual.f
f77 -g -n32 -L/usr/localn32/lib -n32 textual.o -o textual
f77 -g -n32 -c tcommon.f
f77 -g -n32 -L/usr/localn32/lib -n32 tcommon.o -o tcommon
f77 -g -n32 -c tcommon1.f
f77 -g -n32 -L/usr/localn32/lib -n32 tcommon1.o -o tcommon1

```